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ADVANCED COLLEGE OF ENGINEERING AND MANAGEMENT
Kupondole, Lalitpur

DEPARTMENT OF ELECTRONICS AND COMPUTER
ENGINEERING

FINAL YEAR PROJECT REPORT
ON
“**NEUROLOGY DIAGNOSIS SYSTEM**”
[<http://ireasoning.sourceforge.net>]

In the partial fulfillment of the requirements for the degree of Bachelor's
Degree in Computer Engineering.

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March, 2009

Certificate

This is to certify that the work carried out by Mr. Badri Adhikari, Mr. Md. Hasan Ansari, Miss. Priti Shrestha and Miss. Susma Pant for the project entitled “Neurology Diagnosis System” for the award of the degree of Bachelor of Computer Engineering of this institute is based upon their authentic work. We have the pleasure in forwarding their project. The project was carried out under our supervision and all the materials included as well as the software product is the result of their half year authentic work-effort.

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Declaration

The project documented in this report was carried out by four below mentioned final year undergraduate students as project group members of the Department of Computer and Electronics Engineering for the partial fulfillment of the requirements for the Bachelor Degree of Engineering in Computer Engineering. The project's source code is available under terms of the GNU General Public License. This report and the whole software may be freely referred for any kind of constructive engineering purposes. A copy is left.

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Abstract

“Neurology Diagnosis System” is a web-based expert system for diagnosis of neurologic disorders or the disorders of our nervous system. Health assistants in remote areas can use the system to diagnose neurologic patients in the absence of neurologists. They do not need to be neurology expert to diagnose common neurologic disorders if trained to use this expert system. The project is of immense importance to provide medical care facilities to rural people. The importance is felt because medical experts are not readily available in local hospitals and rural areas. These medical care requirements can be fulfilled to a large extent by the use of expert system. This claim is made based upon the results that the system shows and also upon the feedbacks received from various doctors and experts who observed the system. Concerning the methodology, the basic principle is to encode the knowledge of the neurology domain in the form of rules and representative cases and use this knowledge to solve new cases of patients. This knowledge encoding is essentially the implementation of two artificial reasoning techniques called case-based reasoning and rule-based reasoning and is ultimately used to assist the diagnosis process. Since the software uses artificial reasoning techniques it is an artificial intelligence project that exploits theoretical knowledge in the form of rules and practical experiences in the form of representative cases. To perform the reasoning, input to be provided is the clinical examination data along with medical history. The result of performing rule-based reasoning is a list of probable diseases and the output of case-based reasoning is a list of cases similar to the one being diagnosed. Important of the two is the case-based reasoning component that is like a learning machine that keeps learning as new cases are inserted. The web-based hybrid expert system was built using the Java programming language by implementing the Spring Web MVC framework with MySQL as the database system.

Keywords: *medical diagnosis system, artificial intelligence, rule-based reasoning, case-based reasoning, hybrid expert system, neurology, quadriplegia, paraplegia, nearest neighbor algorithm.*

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List of Abbreviations

ACID	Atomic Consistent Isolated Durable
AI	Artificial Intelligence
ASF	Apache Software Foundation
BSD	Berkeley Software Distribution
CASE	Computer-Aided Software Engineering
CBA	Cost-benefit Analysis
CBR	Case-based Reasoning
CDDL	Common Development and Distribution License
DBMS	Database Management System
EPL	Eclipse Public License
GNU	GNU's Not Unix
GPL2	General Public License, version 2
GUI	Graphical User Interface
HTTP	Hypertext Transfer Protocol
I/O	input/output
IDE	Integrated Development Environment
JDK	Java Development Kit
JDT	Java Development Tools
JSP	JavaServer Pages
MVC	Model View Controller
OPD	Outpatient Department
PHP	Personal Home Page
RBR	Rule-based Reasoning
SE	Second Edition
SQL	Structured Query Language
SROI	Social Return on Investment
SRS	Software Requirement Specification
SVN	Subversion
UI	User Interface
UML	Unified Modeling Language
URL	Uniform Resource Locator
XML	Extensible Markup Language

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1 INTRODUCTION

1.1 Background

Our mental capacities are so important to our everyday lives and our sense of self that humankind has given itself the scientific name homo-sapiens; man the wise. The field of artificial intelligence (AI) attempts to understand these capacities better known as intelligent entities. AI being a broad topic combines computer science, physiology and philosophy. One of the large scale applications of the field of AI is the development of expert systems. An expert system is a knowledge-based computer program containing knowledge of human experts in a particular domain. Among the various types of expert systems, this project reports the development of a hybrid expert system which is an integration of rule-based reasoning and case-based reasoning techniques.

Rule-based system is used when problem area is narrow and the domain has well-understood theory. To overcome these limitations, case-based reasoning technique is also integrated. This solves new problems based on the solutions of similar past problems rather than merely using rules. These expert systems are extensively used in the various fields of medicine, especially for diagnosis purposes. They are already implemented to help the diagnosis process relating to blood infections, heart problems and kidney disorders. This project concerns the implementation of a system for the neurology domain. Neurology deals with disorders of the nervous system with all categories of disease involving the central, peripheral, and autonomic nervous systems, including their coverings, blood vessels, and all effectors tissue, such as muscle.

1.2 Objectives

Following were the main objectives of the project.

1. To develop a web based hybrid expert system to help the neurology diagnosis process.
2. To review Artificial Intelligence literature in Expert Systems and estimate the Expert System model that fits in the domain of neurology.

1.3 Project Overview

This project is about a system that helps in the diagnosis of neurologic disorders. It uses artificial reasoning techniques to assist the diagnosis process. A person will require at least some familiarity with the neurology domain to use the system. This is because the system is built around clinical examination terms and medical jargons that common people are not familiar with. The system implements two major reasoning techniques that human beings use, to assist the diagnosis process. One part of the system, called the rule-based component, is embodied with the diagnosis knowledge that guides the user to find probable diseases in step-by-step process where options are provided at each step. The other part, called the case-based component is like a learning machine that makes better predictions every time it encounters a new case. The two components operate independently and may be used one at a time.

Reasoning performed by recalling the theories that we have learnt is called rule-based reasoning and that by remembering similar cases or scenarios is case-based reasoning. Rule-based reasoning is implemented in the system by encoding the domain knowledge into the database and case-based reasoning is implemented such that the system keeps learning as it encounters new cases. Neurology is a medical specialty that deals with disorders of the nervous system. Interested users like health assistants can use the website as a helpful tool to diagnose patients or even themselves. The web application was built by encoding rules of the neurology domain and by developing a framework to learn from the cases of the patients. Integrating the techniques of rule-based reasoning and case-based reasoning a hybrid system was constructed.

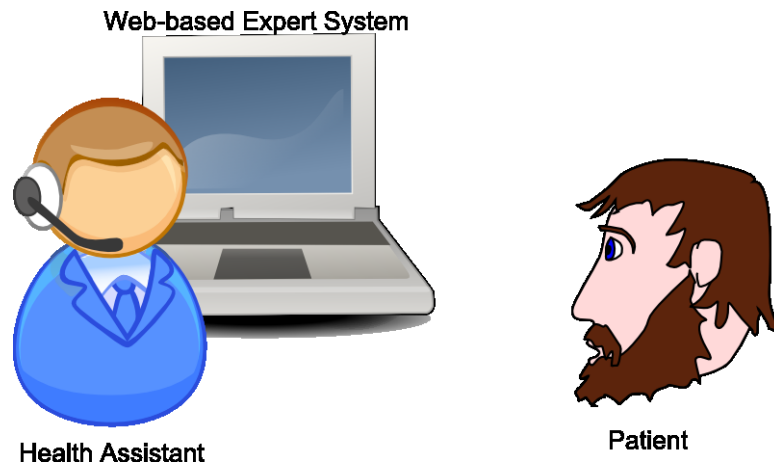


Figure 1-1 Health Assistant Using the System

The picture above shows how the system can be implemented. A neurologic patient is being examined by a Health Assistant who has limited knowledge of neurology. The Health Assistant is being assisted in his etiological diagnosis and anatomic localization by the expert system.

2 LITERATURE REVIEW

2.1 The Neurology Domain

Neurology is a medical specialty dealing with disorders of the nervous system. Specifically, it deals with the diagnosis and treatment of all categories of disease involving the central, peripheral, and autonomic nervous systems, including their coverings, blood vessels, and all effectors tissue, such as muscle. Physicians who specialize in neurology are called neurologists, and are trained to investigate or diagnose and treat neurological disorders. Pediatric neurologists treat neurological disease in children (Lymeneuroborreliosis: peripheral nervous system manifestations, 1990).

Neurology is recognized as a complex medical domain because neurologic diseases are not visible or palpable. Neurology diagnosis is all about finding a lesion in the nervous system i.e. either in brain or in spinal cord or in peripheral nerves. Every neurologic diagnosis involves two main phases. First the clinical data obtained from the history and examinations are interpreted to arrive at an anatomic localization that best explains the clinical findings. The anatomic localization, mode of onset, and laboratory findings are then integrated to establish etiologic diagnosis (Dennis L. Kasper, 2008 p. 2489).

The variety of presentations of neurologic disease requires a rigorous technique to allow diagnostic analysis. The bedside examination provides objective data that can be used to localize the pathology, and the clinical history gives clues as to the nature of this pathology. Many medical specialties use a 'pattern recognition approach' to diagnosis, in which groups of symptoms and signs are considered together as a disease syndrome. This is less reliable in neurological practice. As in any medical consultation the clinical history is taken first, thereby setting the scene and the examination follows. However, it is often important subsequently to review the history and to reinterpret it in relation to the physical findings.

2.2 Rule-based Reasoning

The idea of rule-based systems is to represent a domain expert's knowledge in a form called rules. In a typical rule-based expert system, a rule consists of several premises and a conclusion. If all the premises are true, then the conclusion is considered true. The components of a rule-based expert system include the knowledge base, inference engine, knowledge acquisition component, and explanation system as illustrated in figure below (A Hybrid Expert Systems Architecture for Yarn Fault Diagnosis, 2007 pp. 43-44).

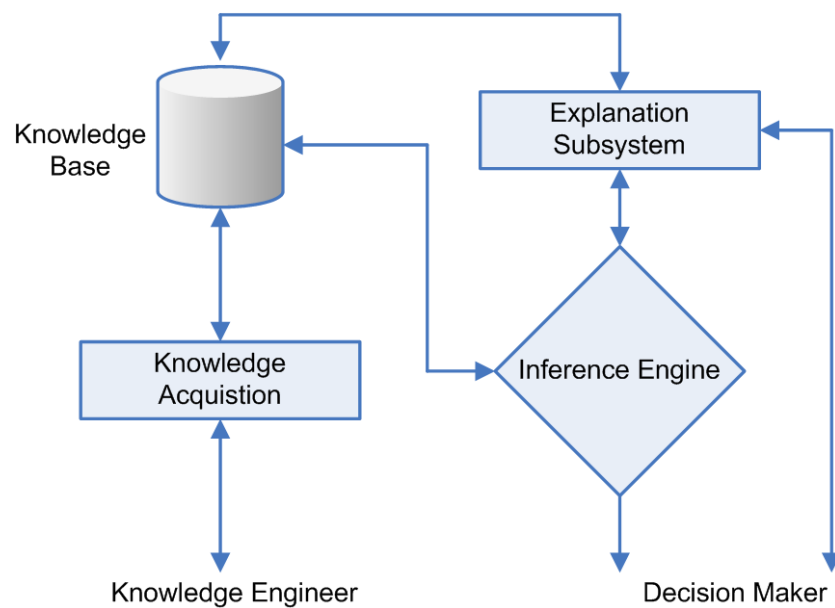


Figure 2-1 Architecture of a Rule Based Expert System

In the figure above, knowledge base is a declarative representation of the expertise, often in IF THEN rules. Inference engine is the code at the core of the system, which derives recommendations from the knowledge base and problem-specific data in working storage. The knowledge acquisition component acquires new rules that can be added to the knowledge base by using the knowledge acquisition sub-system. The explanation sub-system is to explain its advice or recommendations, and even to justify why a certain action was recommended.

2.3 Case-based Reasoning

A general CBR cycle may be described by the four basic processes (9th European Conference on Case Based Reasoning, 2008). An initial description of a problem defines a new case. This new case is used to *retrieve* a case from the collection of previous cases. The retrieved case is combined with the new case - through *reuse* - into a solved case. Through the *revise* process this solution is tested for success, e.g. by being applied to the real world environment or evaluated by a doctor, and repaired if failed. During *retain*, useful experience is retained for future reuse (Shankar K. Pal, 2004). The cycle is shown below (Case-Based Reasoning: Experiences, Lessons, and Future Directions, 1996).

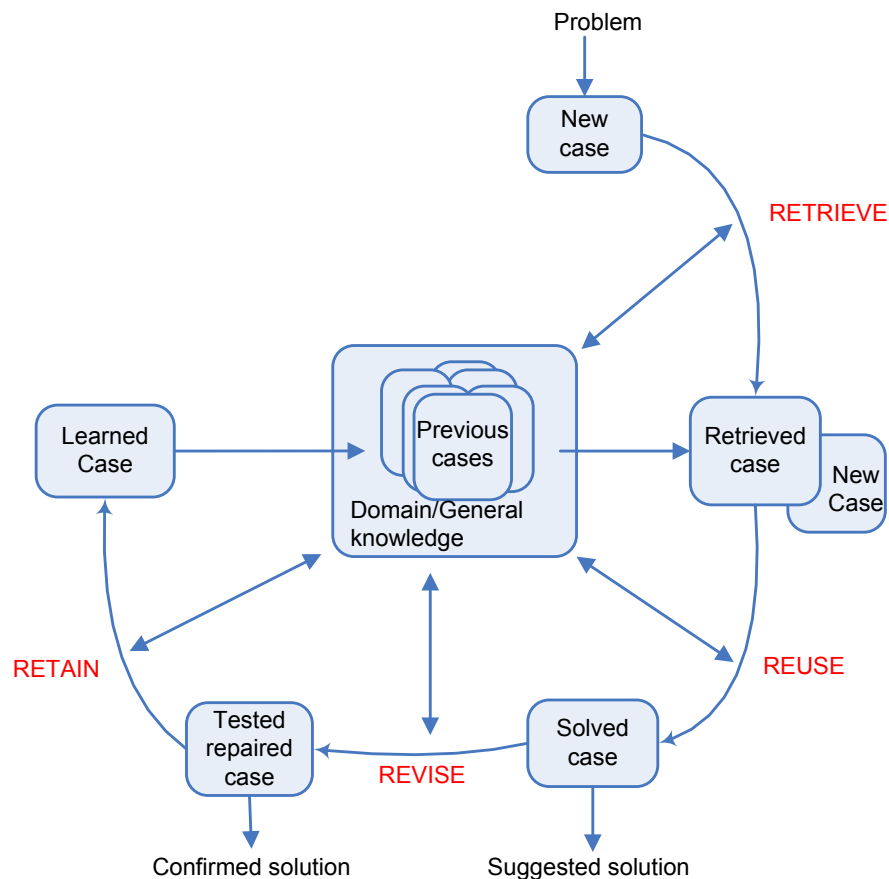


Figure 2-2 Case-based Reasoning Life Cycle

2.4 Hybrid Expert Systems

Hybrid expert systems are the integration of rule-based and case-based systems. Rule-based systems handle problems with well-defined knowledge bases, which limit the flexibility of such systems. To overcome this inherent weakness of rule-based systems, case-based reasoning is adopted to improve the performance of the expert system by incorporating previous cases in the generation of new cases.

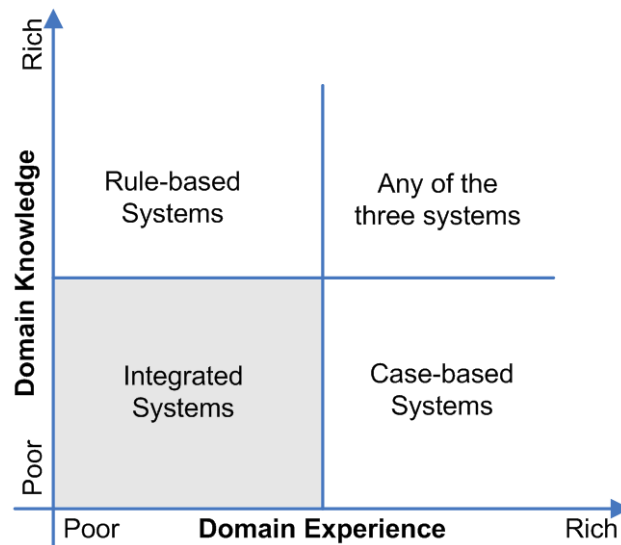


Figure 2-3 Integration of Rule-based and Case-based Reasoning

By applying this new approach shown in the diagram above (An Integrated Approach of rule-based and case-based reasoning for decision support, 1991), a system is able to capture both explainable and unexplainable expertise from these two reasoning mechanisms and generate more effective plans for diagnosis support.

The architectural goal of a hybrid expert system is to improve rule-based reasoning by augmenting it with case-based reasoning. This augmentation is done by taking the rules as a starting point of problem-solving, i.e. using rules to generate a first approximation to the diagnosis for a target fault and then invoking case-based reasoning to handle exceptions to the rules. The idea is to fine-tune the performance of the rules. Another advantage is that if the case-based reasoning misses a similar case, the architecture will at least have a reasonable default answer generated by the rule-based system.

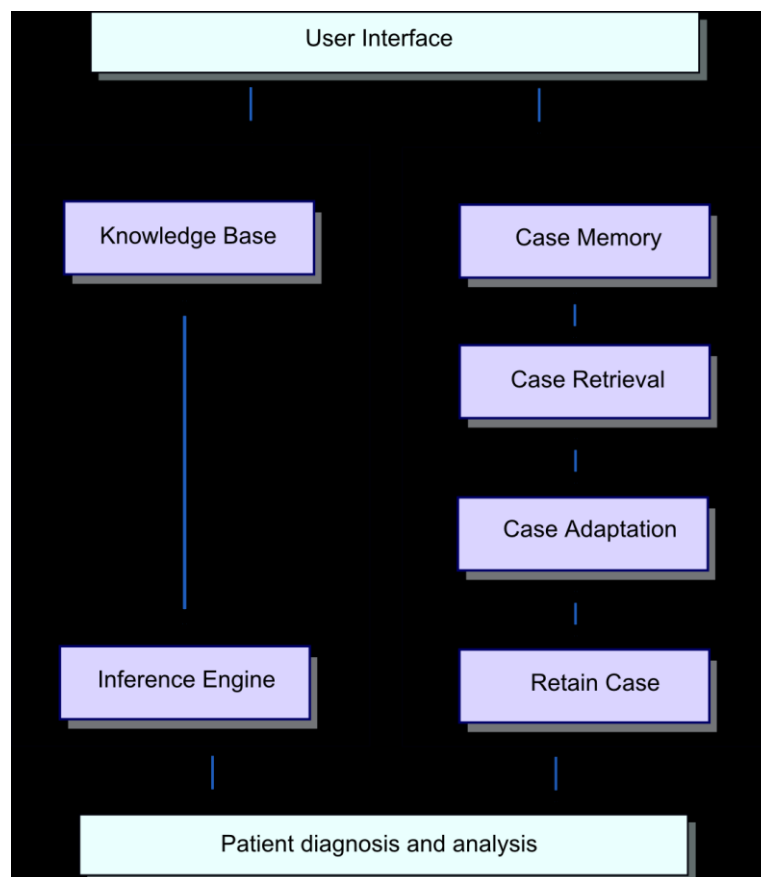


Figure 2-4 Architecture of a Hybrid Expert System

2.5 Expert systems for Medical Diagnosis

Expert systems have already been applied in a number of different applications in medicine. Expert systems are not really replacing doctors but are being used to help them. Some real expert systems for medical diagnostic support are:

1. Dxplain (Lester, 2008).
2. Germwatcher (Washington University, 2007).
3. PEIRS (Dept. of Medical Computer Science, 2007).
4. MYCIN (University, 2003).
5. SHYSTER-MYCIN (University, 2003).

The advantages of using an expert system over the mere dependence on doctors are mentioned below.

- A large database of knowledge can be added to and kept up-to-date - it can store more knowledge than a person.
- The system cannot 'forget' or get facts wrong.
- It survives forever. There is no loss of knowledge as there is when a doctor retires.
- The computer can access specialist knowledge that a doctor may not have.

2.6 Apache Tomcat as Application Server

Apache Tomcat was opted as the application server for the project. It is a Servlet container developed by the Apache software foundation (ASF). Tomcat implements the Java Servlet and the JavaServer Pages (JSP) specifications from Sun Micro Systems, and provides a "pure Java" HTTP web server environment for Java code to run.

Tomcat should not be confused with the Apache web server, which is a C implementation of an HTTP web server; these two web servers are not bundled together. Apache Tomcat includes tools for configuration and management, but can also be configured by editing XML configuration files.

Some Important Features of Tomcat 6.x

- Implements the Servlet 2.5 and JSP 2.1 specifications
- Support for Unified Expression Language 2.1
- Designed to run on Java SE 5.0 and later
- Support for Comet through the CometProcessor interface
- Is not packaged with an admin console as in past releases.

2.7 Eclipse as Programming IDE

Eclipse was used as IDE for project development. Eclipse is a multi-language software development platform comprising an IDE and a plug-in system to extend it. It is written primarily in Java and is used to develop applications in this language and, by means of the various plug-ins, in other languages as well—C/C++, Cobol, Python, Perl, PHP and more.

The initial codebase originated from VisualAge. In its default form it is meant for Java developers, consisting of the Java Development Tools (JDT). Users can extend its capabilities by installing plug-ins written for the Eclipse software framework, such as development toolkits for other programming languages, and can write and contribute their own plug-in modules. Language packs provide translations into over a dozen natural languages. Released under the terms of the Eclipse Public License, Eclipse is free and open source software.

IDE	License	JVM	Platforms	GUI builder
Eclipse	EPL	Yes	Windows, Mac OS X, Linux, Solaris	Yes
JBuilder	Proprietary	Yes	Linux, Solaris, Windows	Yes
JCreator	Proprietary	No	Windows	No
MyEclipse	Proprietary	Yes	Linux, Solaris, Windows	Yes
NetBeans	CDDL, GPL2	Yes	Windows, Mac OS X, Linux, Solaris	Yes

Table 2-1 Comparison of Integrated Development Environments

2.8 MySQL as Database System

MySQL was used as database server. It is a relational database management system (RDBMS) which has more than 11 million installations. The program runs as a server providing multi-user access to a number of databases. The project's source code is available under terms of the GNU General Public License, as well as under a variety of proprietary agreements.

RDBMS	License	Fundamental features	Max DB size
Microsoft Access	Proprietary	Referential integrity, Transactions, Unicode, Interface(GUI & SQL)	2 GB
Microsoft SQL Server	Proprietary	ACID, Referential integrity, Transactions, Unicode, Interface(GUI & SQL)	524,258 TB
MySQL	GPL or proprietary	ACID, Referential integrity, Transactions, Unicode(partial), Interface(SQL)	Unlimited
Oracle	Proprietary	ACID, Referential integrity, Transactions, Unicode, Interface(SQL)	Unlimited
PostgreSQL	BSD	ACID, Referential integrity, Transactions, Unicode, Interface(SQL)	Unlimited

Table 2-2 Comparison of Relational Database Management Systems

2.9 Spring Web MVC Framework

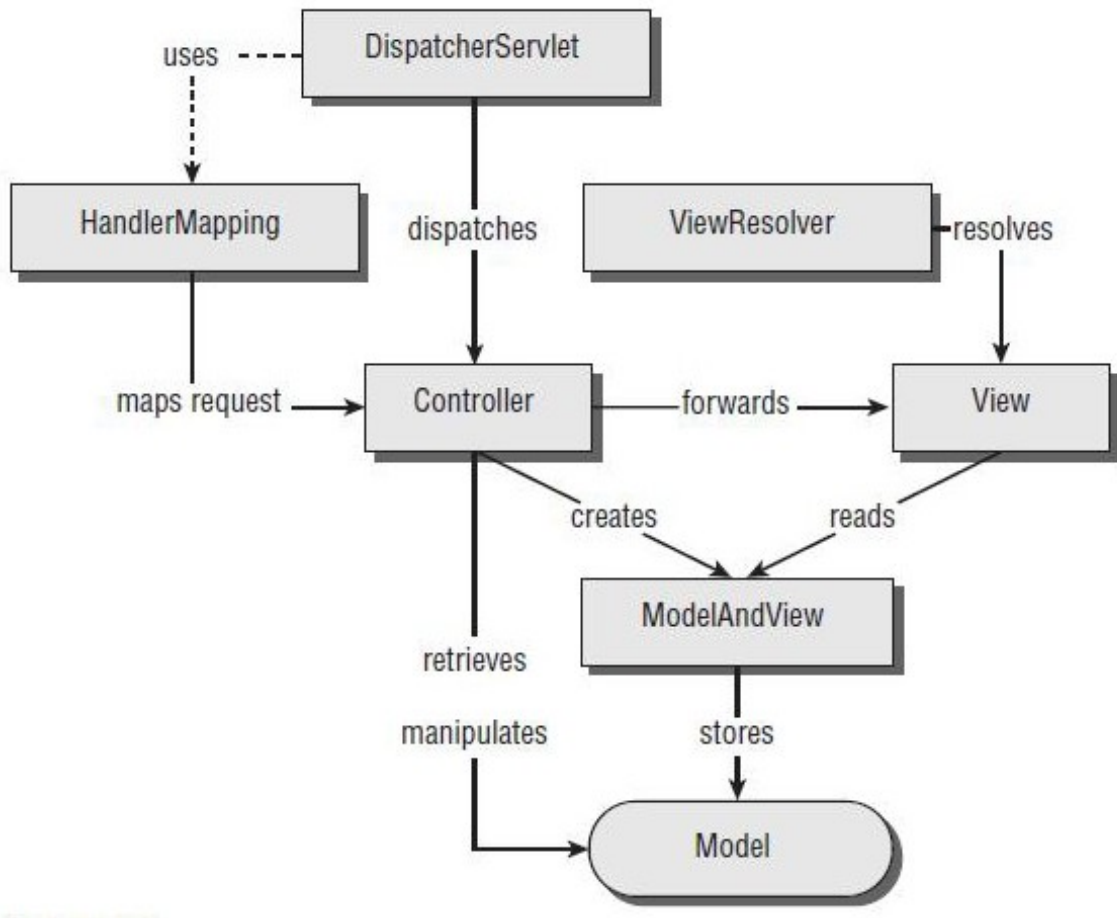


Figure 2-5 Using Spring MVC to Build Web Pages

The `DispatcherServlet` is the first place a request meets the application. This implementation of the Front Controller pattern uses a `HandlerMapping` implementation to figure out which `Controller` class should process the request (Thomas Van de Velde, 2008). There are many types of `HandlerMapping` implementations, which provide a flexible means of determining how requests are mapped to individual `Controller` implementations. A typical `HandlerMapping` looks at the URL to figure out which `Controller` to map to. The `Controller` interface provides access to the request and response objects. Spring MVC ships with a wide range of `Controller` implementations. `Controllers` are responsible for interactions between the web requests and the application's model.

A controller typically retrieves data from the request. When processing web forms, such as a new case submission page, the Controller invokes validation logic and passes the form's data to the model for storage in a database. When the controller is done processing the request, it typically returns a ModelAndView class. The ModelAndView class defines a logical view name, which is resolved to an actual view implementation with the help of a ViewResolver. The view interface was implemented as JSP. The controller has no knowledge about the actual implementation, as the ViewResolver is ultimately responsible for mapping view names to actual implementations. This decoupling of the view's name and the actual implementation provided for added flexibility.

3 PROJECT MANAGEMENT

3.1 Project Configuration and Management

The project configuration and management was carried out in D2Labs at <http://dev.d2labs.org/gf/project/nds/>. The tool and the resources were used for the following purposes:

1. Maintaining the source codes at the SVN repository.
2. Publishing project news.
3. Discussing the project related issues through the forums.
4. Maintaining the project artifacts.
5. Assigning tasks to the team members and maintaining the trackers.

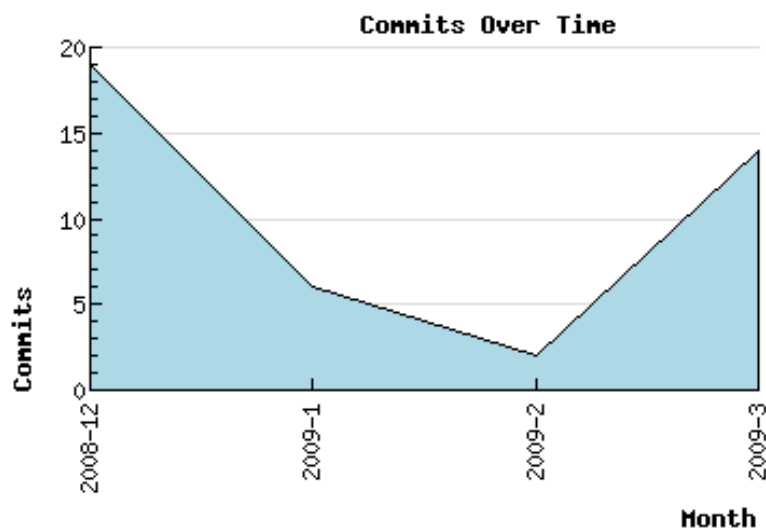


Figure 3-1 SVN Commit Statistics at the SVN Repository

The graph above (Figure 3-1 SVN Commit Statistics at the SVN Repository) depicts the number of SVN commits of the source code at the SVN repository at different months during the project development. There were minimal activities at the mid-duration because of exams. Obviously, last month was a busy one, which the graph proves.

3.2 Project Workflow and Schedule

Phases	Effort (person-hrs)
Planning & Monitoring	42
Requirements	80
High level design	30
Detail Design	140
Implementation	460
Code Integration	90
System Testing	70
Internal Presentation	24
Final Presentation	24
Total Estimated Effort	960

Table 3-1 Project Phases and Effort Required

- Team Size: 4
- Total effective project duration: approx 16 weeks
- Effort required per person: 20 hours per week

3.3 Management Plan

3.3.1 Team

Resource	Roles
Prof. Dr. Shashidhar Ram Joshi	Supervisor
Er. Bikram Lal Shrestha	Mentor
Badri Adhikari	Team lead
Md. Hasan Ansari	Team member
Priti Shrestha	Team member
Susma Pant	Team member

Table 3-2 Team Resource and Roles

3.3.2 Roles and Responsibilities

Role	Responsibilities
Team lead	<ol style="list-style-type: none"> 1. Project planning 2. Project status reports 3. Schedule tracking 4. Co-ordinate scheduled activities 5. Track deliverables 6. Team lead also works as a team member
Team member	<ol style="list-style-type: none"> 1. SRS 2. High level and detail design 3. Integration plan 4. Coding and self unit testing 5. System testing 6. Manuals 7. Project summary report

Table 3-3 Roles and Responsibilities of Team Members

3.4 Project Meetings

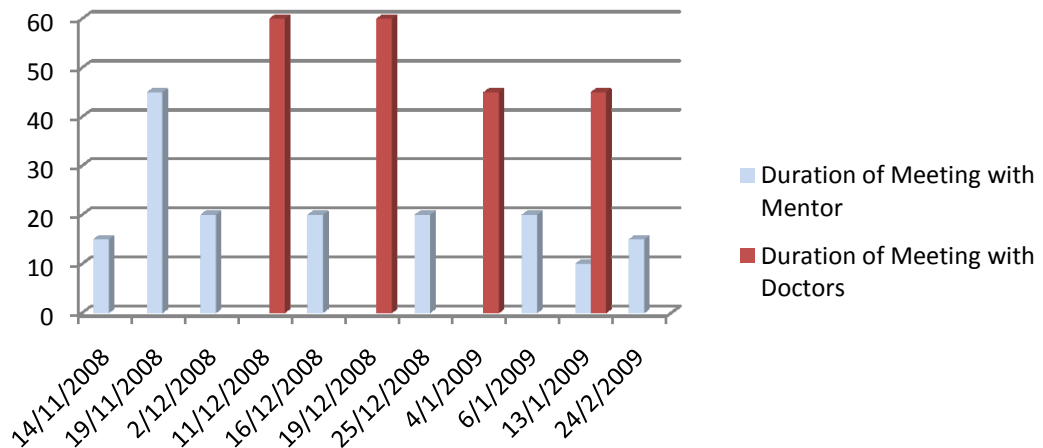


Figure 3-2 Meeting duration with Mentor and Doctors

- Total meeting duration with mentor: 165 minutes
- Total meeting duration with doctor: 210 minutes

The development process involved regular meeting with the project mentor and Neurologists at T.U. Teaching Hospital. Mentor suggested us on the technical aspects of the development and helped us solve technical issues related to the development

activities. Doctors helped us understand the domain more clearly and provided us with the knowledge to perform knowledge engineering.

3.5 Project Activities and Milestones

Date of Completion	Milestone
11/14/2008	Project plan
11/26/2008	Requirement definition (SRS)
11/30/2008	High level design
12/6/2008	Detail design
28/2/2009	Mid-term Report
3/3/2009	Implementation
8/3/2009	Code Integration
12/3/2009	System Testing
17/3/2009	Final Report

Table 3-4 Major Project Milestones

The table above shows the project milestones. Each milestone was marked by the documentation that enlisted the activities performed during that duration. The documents produced in each phase were then used for subsequent development phases.

3.6 Gantt Chart

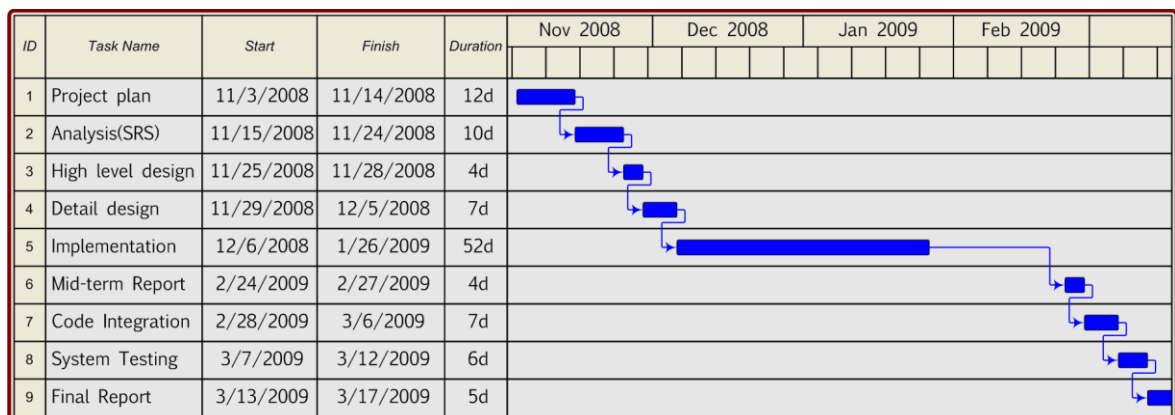


Figure 3-3 Gantt Chart Showing Project Phases

4 SYSTEM ANALYSIS

4.1 Requirement Specification

4.1.1 Functional Requirements

4.1.1.1 Maintain Cases

This requirement was concerned about maintaining cases of the patients to provide functionalities for searching existing cases and inserting, modifying and removing cases.

4.1.1.2 Maintain Rules

This requirement was concerned about developing a feature for updating the rules of the domain. Rules that are in a predefined format such as, 'IF symptom THEN disease OR further diagnosis' need to be validated before inserting or modifying to check if it is in the appropriate format. The features included adding rules, modifying existing rules and deleting rules.

4.1.1.3 Provide Expert System Solution

This functional requirement explained that the rule-based engine would process the supplied case and the rules to arrive at a solution that would give the list of diseases and the suggestions for further diagnosis. It also described that the case-based engine would compare the supplied case against the past cases to retrieve the most similar cases from the case base.

4.1.1.4 User Interface

The requirement of this functionality was to provide facilities to interact with the user, collect data, forward them to the back end, receive data from the back-end and to display them for the user.

4.1.2 Nonfunctional Requirements

4.1.2.1 Usability

To achieve flexibility and efficiency, a Graphical User Interface is hierarchically organized for novice users, medium users and regular users. Since the system was being built for experts, who use software in regular basis, we focused on efficiency more than flexibility. This would increase the training time but then save a lot of time during regular usage.

4.1.2.2 Reliability

The requirement was that the system be available all the time. This can be achieved by hosting it in a reliable server during installation.

4.1.2.3 Performance

It was estimated that there would be maximum of 200 rules and maximum of 1000 cases of patients. The biggest concern for performance would be the time taken by the Expert System Inference Engine (AI Engine) to produce results. This time, around 2 seconds, plus the time taken by the web server, DBMS and the server respond time was summed up to around 4 seconds.

4.1.2.4 Security

The requirement was that the administrative features like adding and modifying rules be allowed only to a few domain experts with admin rights who are authorized through username and password.

4.2 Cost-Benefit Analysis

Cost-benefit analysis is a term that refers both to:

- a formal discipline used to help appraise, or assess, the case for a project or proposal, which itself is a process known as project appraisal; and
- an informal approach to making decisions of any kind.

A hallmark of CBA is that all benefits and all costs are expressed in money terms, and are adjusted for the time value of money, so that all flows of benefits and flows of project costs over time (which tend to occur at different points in time) are expressed on a common basis in terms of their present value. Closely related, but slightly different, formal techniques include Cost-effectiveness analysis, Economic impact analysis, Fiscal impact analysis and Social Return on Investment (SROI) analysis.

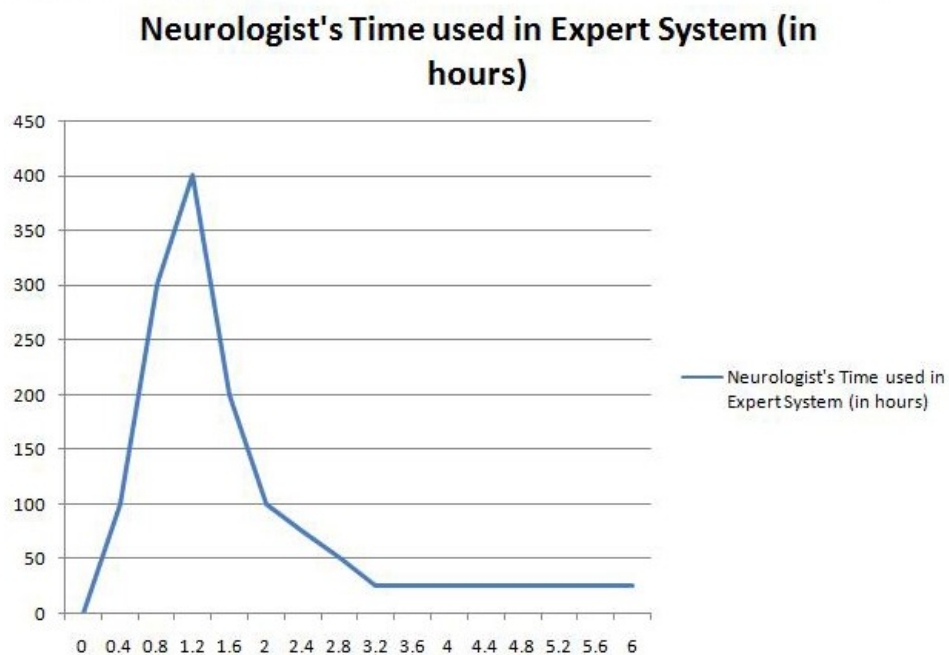


Figure 4-1 Neurologist's Times Used in Hours per year

The graph above (Figure 4-1 Neurologist's Times Used in Hours per year) shows the time that neurologists need to spend to build the system. The initial requirements are high because the initial phase of knowledge engineering involves tremendous involvement of knowledge experts. On later years only limited time is required regularly for maintenance and knowledge update activities.

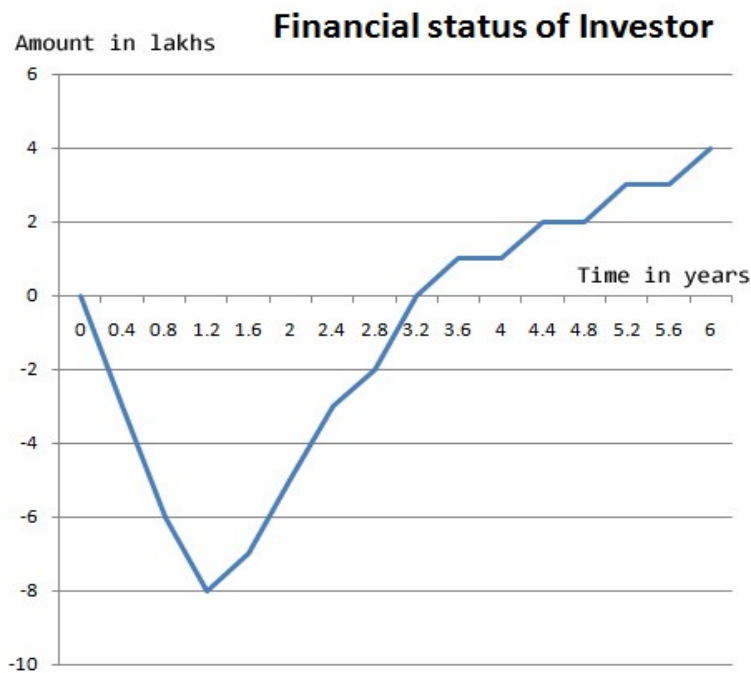


Figure 4-2 Financial Status of Investor Over Years

The graph above shows the estimated financial status of the investor, probably the government itself or some health care organization, on implementing the project. The initial status is negative due to the fact that expenses must be made on system development, system analysts and on domain experts. In due course of time the system results become more reliable and start substituting the domain experts in the most common situations where typical patients of neurology are dealt.

4.3 Feasibility Assessment

4.3.1 Operational Feasibility

Operational feasibility asks if the system will work when developed and installed. The following points were taken into account for operational feasibility of the proposed system.

- The proposed system causes no harm because it only helps the decision making process of domain experts.
- Health assistants can use the system with high enthusiasm because the system will be user-friendly.

- The system is affordable and has low operational cost because it requires no special equipments other than a normal computer.

4.3.2 Technical Feasibility

Technical feasibility involves determining whether or not a system can actually be constructed to solve the problem at hand (Mall, 2006). The following points were considered for the project's technical feasibility.

- The required technologies (rule based and case based reasoning techniques, programming languages and architecture) existed.
- The database management tool (MySQL) was found technically capable to hold data required to install and use the system.
- The proposed system can provide adequate response to inquiries regardless of the number or location of users. This is because the system is web enabled and the application server is considerably sufficient to support the number of users.
- Ease of access was guaranteed but the technical guarantees of accuracy and reliability would depend upon the data collected.

4.3.3 Economic Feasibility

The economic feasibility of the project can be shown through the following points.

- The tools and technologies used for the system are free for non commercial development purposes. Most of them are licensed under GNU GPL.
- Since the project will be implemented in service sector, the quality of information and the ease of access are the main concern. The system can prove effective and efficient and can establish itself as a valuable asset of the government and the one who implements.
- It can be assured that the project proves economically feasible because the system will be maintained by doctors and the government or non-government health service oriented organizations.

5 HIGH LEVEL DESIGN AND DETAILED DESIGN

5.1 High Level Design

5.1.1 System architecture

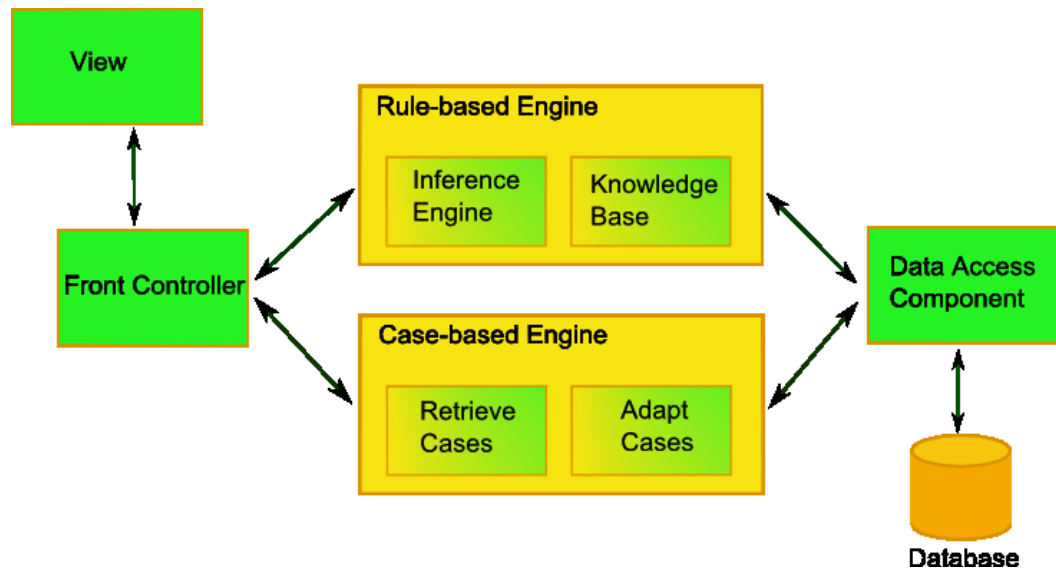


Figure 5-1 System Architecture

The system comprises two major components: Case-based reasoning component and the Rule-based reasoning component. These two components operate separately to give the expert system solution.

5.1.2 Context Diagram

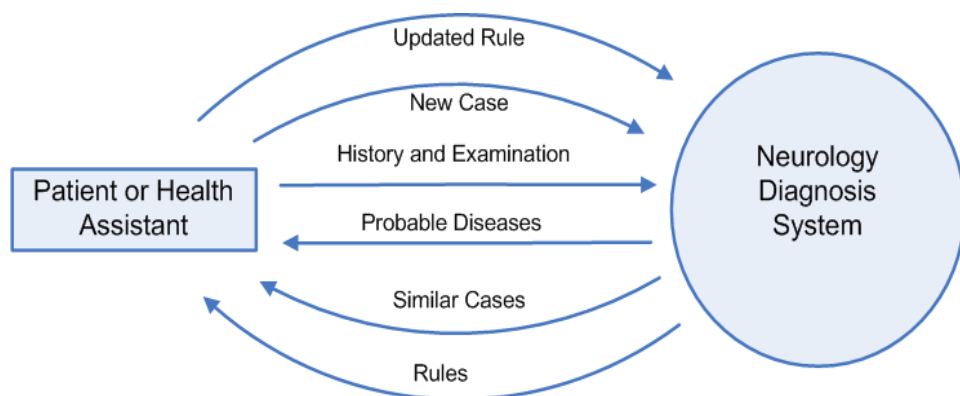


Figure 5-2 Context Diagram

5.1.3 UML Use Case Diagram

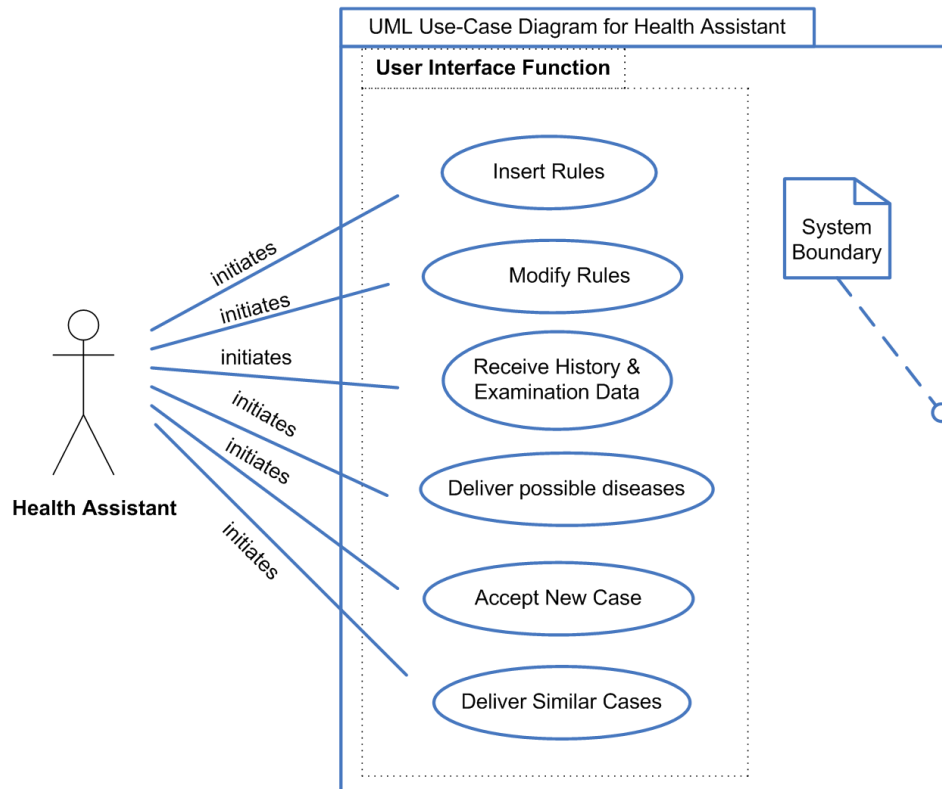


Figure 5-3 UML Use-case Diagram for Health Assistant

5.1.4 Deployment diagram

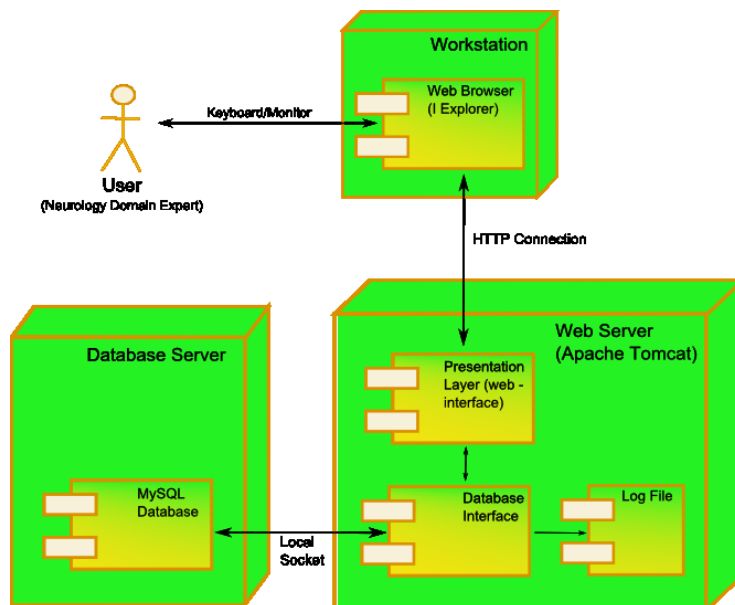


Figure 5-4 Deployment Diagram

5.1.5 Entity-Relationship Diagram

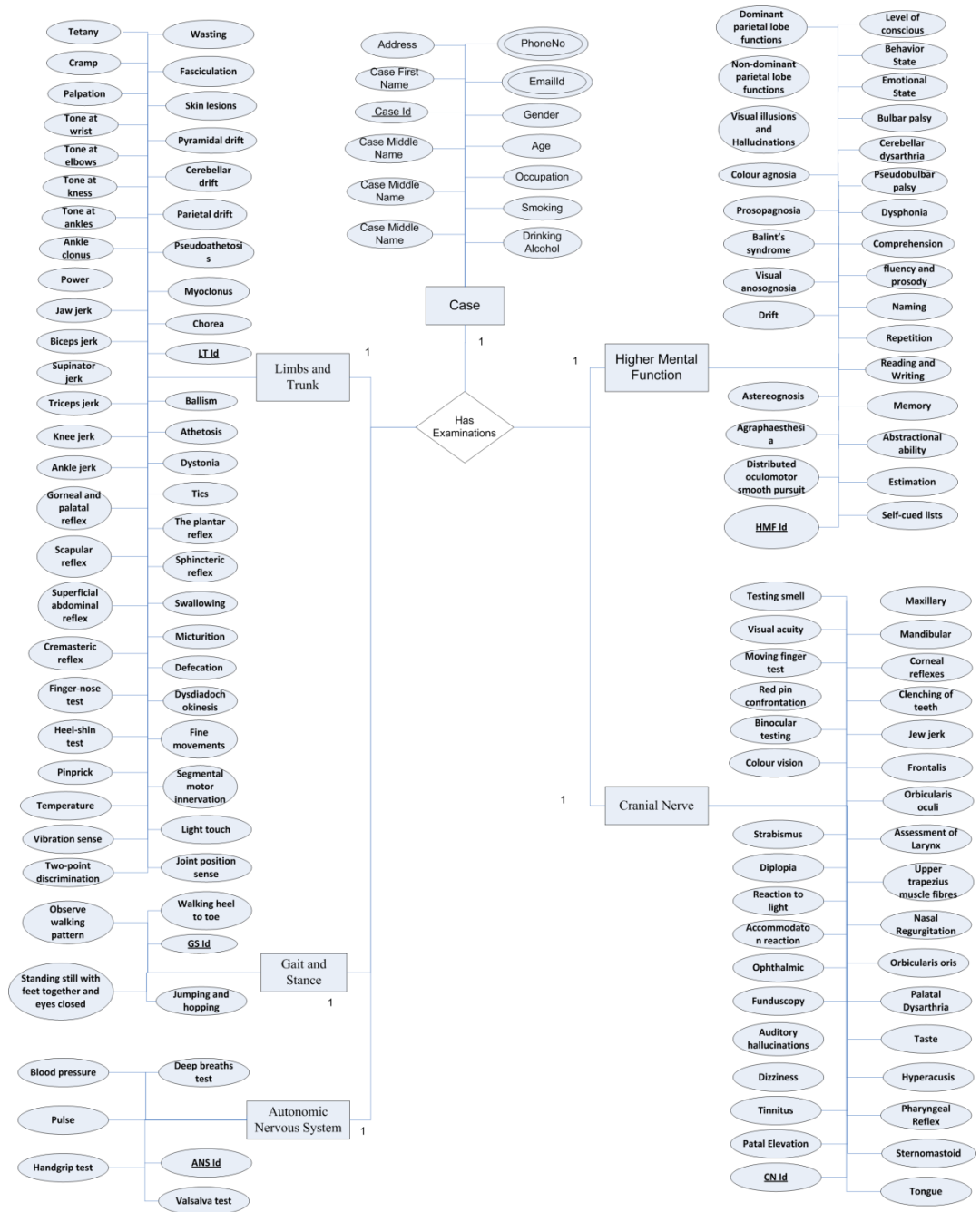


Figure 5-5 Entity-Relationship Diagram

5.2 Detail Design Specifications

5.2.1 Database Schema Diagram

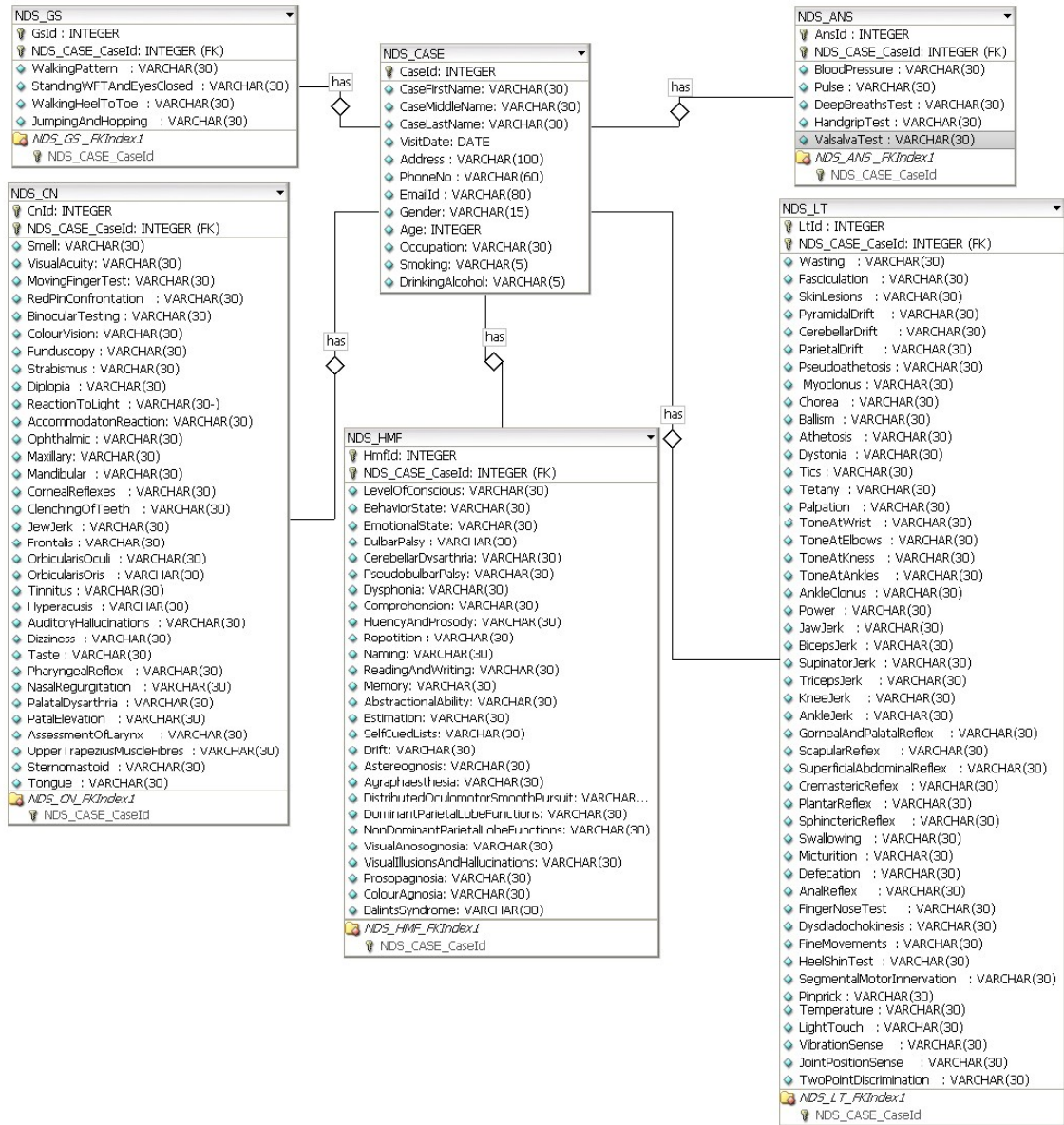


Figure 5-6 Schema Diagram for the System

5.2.2 Sequence Diagrams

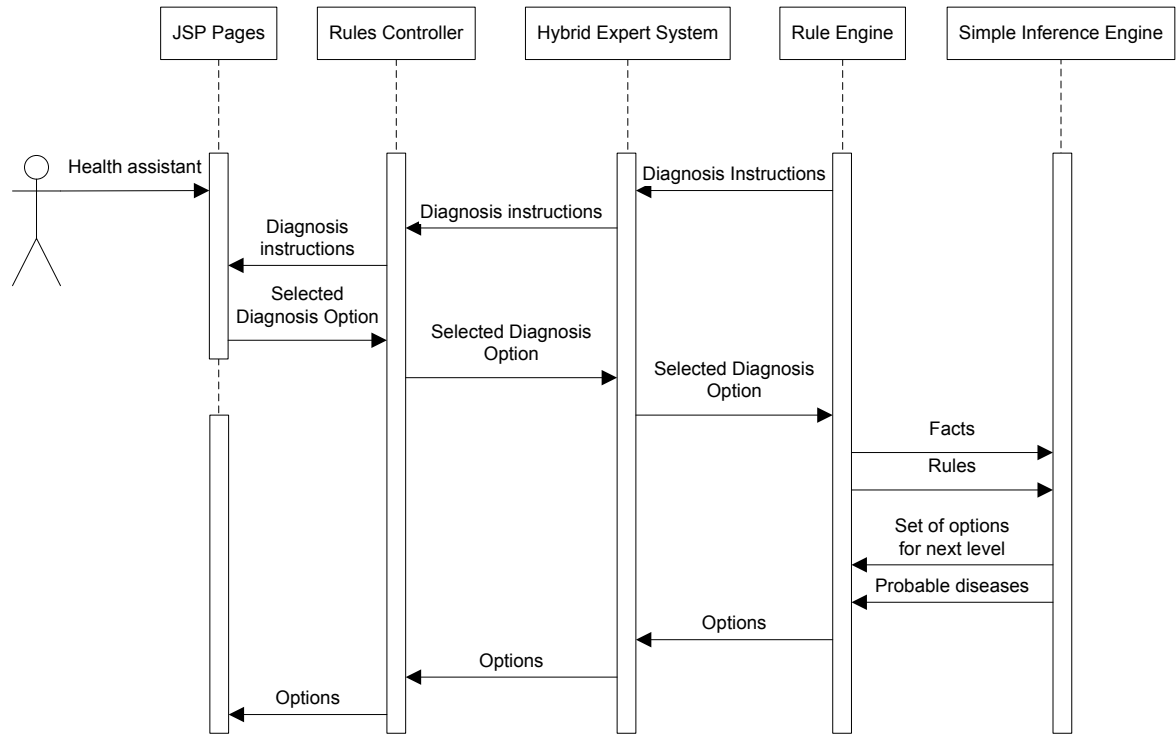


Figure 5-7 Sequence Diagram for Rule-based Diagnosis

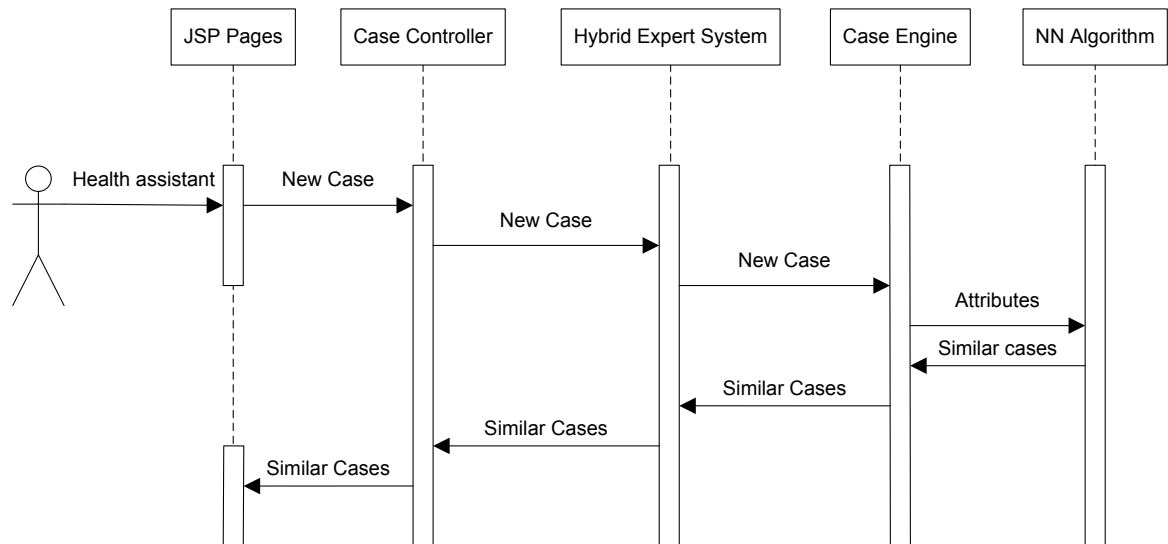


Figure 5-8 Sequence Diagram for Case-based Diagnosis

6 IMPLEMENTATION

6.1 Tools Used for System Development

6.1.1 System Development Model Exercised

Waterfall Model was practiced as the Software development process model.

6.1.2 Basic Tools Used for Development

Serial	Tool/Language	Purpose
1	JDK 5	Programming Language
2	JSP 2	UI Programming
3	Mozilla Firefox 3	Default Browser
4	Apache Tomcat 6	Application Server
5	MySQL 5.0	Database Management Tool

Table 6-1 Basic Tools Used for Development

6.1.3 CASE Tools Used for Development

Serial	CASE Tool	Purpose
1	Eclipse Europa	Programming
2	MS Word 2007	Documentation
3	Latex	Documentation
4	WEKA	System Testing
5	Inkscape 0.46	Web Development
6	D2 Labs	Configuration & Management

Table 6-2 CASE Tools Used for Development

6.2 Artifacts produced

All source codes and project artifacts were maintained in SVN at:

<http://dev.d2labs.org/svn/nds>

Artifacts	Location
Project plan	http://dev.d2labs.org/svn/nds/Plan
Project schedule	http://dev.d2labs.org/svn/nds/Plan
SRS	http://dev.d2labs.org/svn/nds/Specs
Design specifications	http://dev.d2labs.org/svn/nds/Specs
Source code	http://dev.d2labs.org/svn/nds/Codes
Project report	http://dev.d2labs.org/svn/nds/Report

Table 6-3 Artifacts Produced and Their Location

6.3 Deployment Requirements

To deploy the developed software, following are the requirements.

1. Tomcat 6.0 or higher as the installed and configured as application server.
2. MySQL5.0 or higher as the database system to hold the system database.
3. A web server that will hold the application and serve the URL requests.

6.4 Decision Tree Implemented

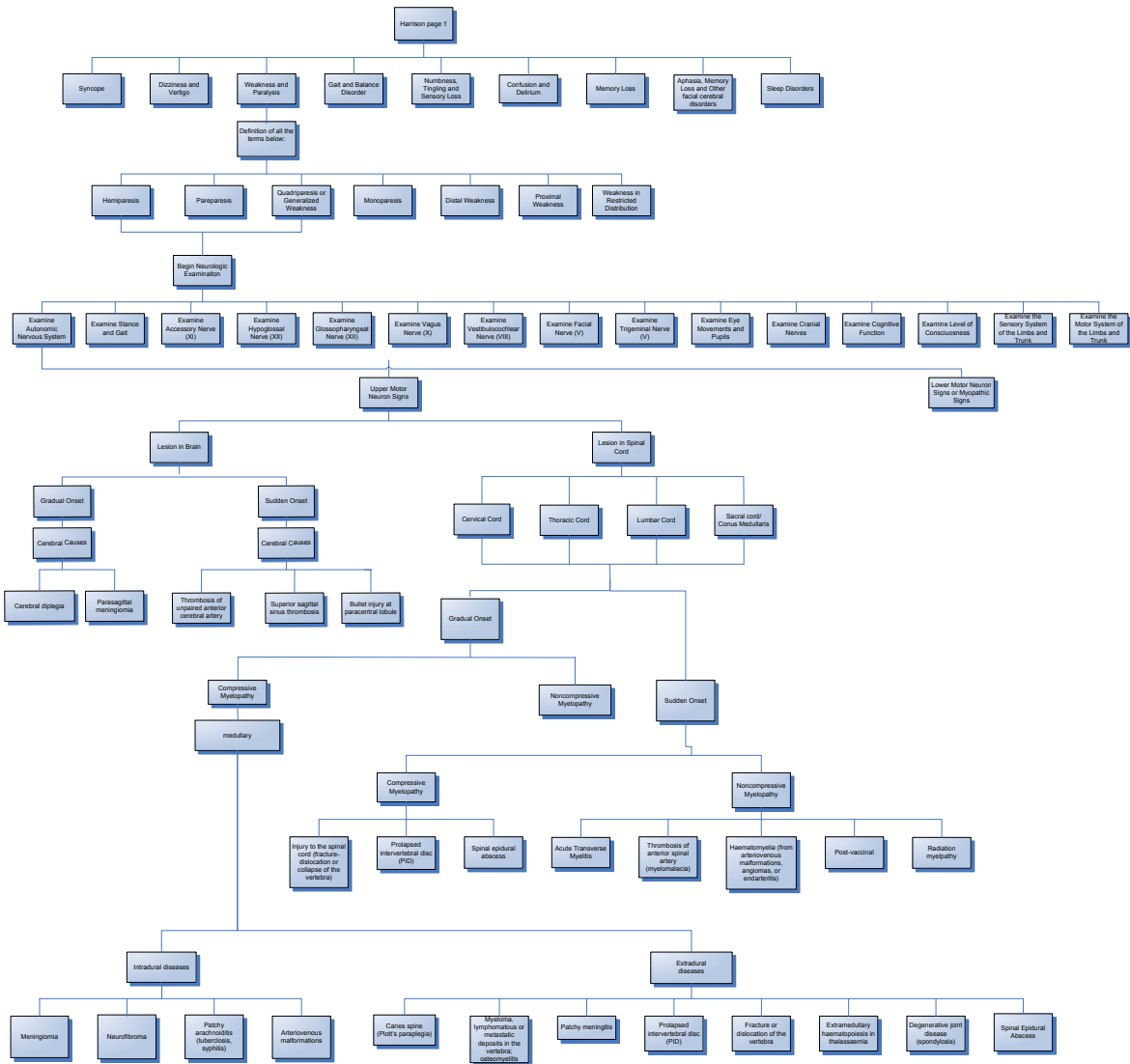


Figure 6-1 Decision Tree for Quadriplegia/Paraplegia

The figure above shows decision tree that provides routes to identify probable diseases by traversing down the levels. The decision tree is for a part of the neurology domain called Quadriplegia/Paraplegia that deals with the weakness of arms and legs.

6.5 Nearest Neighbor Algorithm for Case Retrieval

The Nearest-Neighbor algorithm was implemented for retrieving most similar cases from the case-base which operates as explained in the following steps:

1. Receive new case as an input to the algorithm.
2. Prepare the data structure to hold case and its associated similarity value with the new case. Set maximum similarity to one and minimum to zero.
3. Begin retrieving all cases from the database one by one serially.
4. For each case retrieved from database, begin:
 - i. Set a numeric variable *total similarity* to 0.
 - ii. For each attribute in the attribute list of the cases, loop2
 - If (attribute X of new case is not 'null' and attribute X of retrieved case is not 'null')
 - Then increase the *total similarity* by $\text{sim}(f_x^{\text{NC}}, f_x^{\text{RC}})$
 - iii. Store the cases and their *total similarities* in the data structure defined in Step 3.
5. Compare the *total similarity* values of all the cases and arrange them in ascending order.
6. Prepare array of cases with minimum number of similar cases required as input.
7. Return the array as the output of the algorithm.

7 TESTING

7.1 Implementation of Nearest Neighbor Algorithm

The output of the Nearest Neighbor Algorithm was tested against the results obtained from WEKA, a data mining tool. A set of 50 different cases was prepared. These cases were represented in the format required by WEKA and Simple K-Means algorithm was applied with K as 17. Then cluster analysis was performed after adding one more case as a new case. The result of cluster analysis was noticed to identify 2 cases that were nearest to the new case. Same cases were inserted into the case base of the system as learnt cases. Then the same new case was provided as the input. The similar cases displayed by the system, were found to be exactly same as those shown by WEKA.

Technology Used	Input	Output
WEKA	<ol style="list-style-type: none">1. A set of 50 different cases with unique ids ranging from 1 to 50.2. A new case with id 51.	A cluster of 3 cases with ids 12 and 13, and 51.
Neurology Diagnosis System	<ol style="list-style-type: none">1. A set of 50 different cases with unique ids ranging from 1 to 50.2. A new case with id 51.	Two cases with ids 12 and 13.(same)

Table 7-1 Testing of the Nearest Neighbor Algorithm

7.2 Unit Testing

Unit testing was undertaken when a module was coded and successfully reviewed. Various driver modules and stubs were prepared for the same. Modules required to provide the necessary environment were not available so stubs and drivers were designed to provide complete environment for the modules under test. Stub procedures were developed for testing purpose that had the same I/O parameters as units under test but these has a highly simplified behavior.

Unit testing was applied to develop rule-based reasoning components and case-based components separately. The sub-components of each of these components were also tested through stubs. Special concern was taken while testing the implementation of Nearest-Neighbor algorithm that finds similar cases from the case-base.

7.3 Integration Testing

Integration testing was carried out to test the module interfaces in order to ensure that there were no errors in the parameter passing, when one module invoked another. Integration planning was performed before integrating all modules. The partially integrated system was tested, after each partial integration.

The big-bang integration approach was implemented while integrating the major components of the system. All the major modules making up the system were put together and tested. It was not very difficult to localize errors although they could belong to any of the modules because the system was not so large. Debugging of errors reported during this testing was challenging and it was interesting to fix them as it gave a clearer picture of the whole system.

7.4 System Testing

7.4.1 Alpha Testing

The system was tested by the project developers individually and in group so as to find errors. The system was tested in concern with the functional requirements specified in the SRS document prepared during the system analysis phase. Functionality tests were carried to check if the system satisfied the functional requirements as documented in the SRS document.

7.4.2 Beta Testing

The system was tested by neurologists at T.U. Teaching Hospital. The system was used in the Neurology O.P.D. of the Teaching Hospital to check whether it could actually help in the neurology diagnosis.

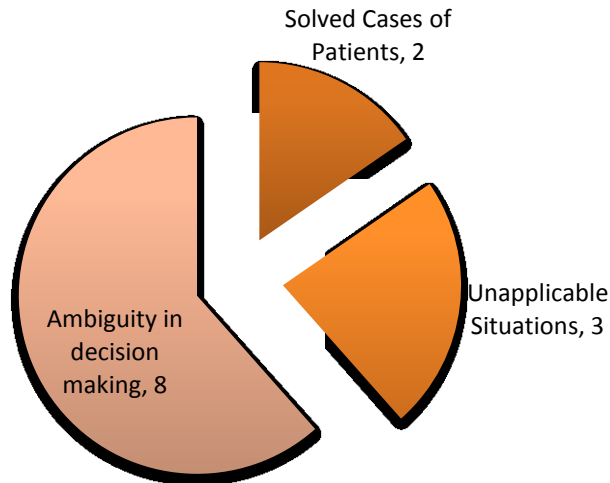


Figure 7-1 Results at T.U.T.H. O.P.D.

The pie-chart above shows results when the Rule-based component of the system was tested at Neurology O.P.D. of T.U. Teaching Hospital. We tested 13 neurologic patients whose status was input into the system to get probable diseases. Only 2 cases were properly solved by the system. Of all the cases, 3 could not be input to the system because of the cases being complex (involved not only neurology but other domains as well). And 8 cases had to be discontinued due to ambiguity in deciding the options provided by the system.

7.5 Performance Testing

7.5.1 Stress Testing

Stress testing or endurance testing was conducted to evaluate the system performance when it was stressed. To test stress, the system was fed with more than 200 cases at once where the system reported error due to variable size limits. Moreover, it was found that the response time of the system decreased as the number of cases in the case-base increased.

The system was also tested by accessing the web-application through multiple computers. When the system was tested by using the system from 3 computers concurrently, it showed no performance degradation.

7.5.2 Configuration Testing

Configuration testing was used to analyze the system behavior in various hardware and software configurations. During the tests it was concluded that the system behavior was acceptable with any Pentium IV computers with at least 256Megabytes of memory. The system ran smoothly on both of the major browsers, Internet Explorer and Mozilla Firefox as long as JavaScript was enabled in both the browsers. JavaScript was required only for client-side easy navigation. The application executed smoothly even when JavaScript was disabled in the browsers.

7.5.3 Documentation Testing

The documents of each phase of the software development process were verified by the project mentor for their consistency. The reports prepared were checked by experts who provided feedbacks to correct the potential errors. The handbook (Leslie C. Perelman, 2001) was referred to prepare this report.

8 RESULTS AND DISCUSSIONS

8.1 Results of Rule-based Diagnosis

The series of options to ask the patient during step-by-step diagnosis were designed with the help of the knowledge extracted from books under the supervision of neurologists and that was easy. During the diagnosis problems were faced at times when there were no evidences to precisely answer the questions asked by the system. Each of the questions required precise conditions to select the next questions but this requirement was not met in all the cases that were encountered. At one point or the other, there were ambiguities and confusions regarding selection of the objective options provided by the system. On investigation, we found that this was a very common problem with most of the computer based diagnosis systems. Total elimination of this problem is unachievable but it can be reduced by iterative improvement of the knowledge-base.

8.2 Results of Case-based Diagnosis

Results of the case-based test statistics showed that the implementation of the Nearest-Neighbor algorithm had met the requirements. Problems occurred while trying to insert cases into the case-base. The case-base required cases to be in a particular format that could not be changed after development. This created a restriction that cases be represented in pre-specified format. The domain is complex and real cases are represented in ad-hoc basis which made the knowledge engineering activity difficult.

8.3 Comparison of Rule-based and Case-based Diagnosis Results

The idea of rule-based systems was implemented by representing domain expert's knowledge in a form of rules that consisted of several premises and a conclusion. The rules were then used to construct a logical decision tree by encoding the theoretical knowledge available in books. The results provided by the system were purely based upon the predefined paths of the decision tree. To use the system a user navigates along a path in the decision tree based upon the answers received when selections are made among the options in a step-by-step basis. The user was then finally presented with probable diseases and their classical features. Rule-based reasoning provided no opportunity to handle exceptions and unusual cases.

Case-based system facilitated to handle exceptions. The new case received was matched against cases in the case base and one or more similar cases were retrieved. The reliability and correctness of the retrieved cases greatly depended upon the quality and quantity of the cases in the case-base. Case-based reasoning provided the mechanism to handle exceptions by providing the feature to add cases in any combination.

8.4 Problems Faced

8.4.1 Knowledge Engineering

To build a successful expert system it requires united efforts of system developers, system analysts and knowledge engineers. Knowledge engineers must be greatly familiar with the domain being modeled so that they help in transforming the knowledge from the domain experts to the computer systems. Playing the role of knowledge engineer to model complex domain like neurology was a real challenge to us. The activities involving the knowledge engineering tasks were the toughest during system development.

8.4.2 The Side-effect of Exploring a Medical Domain

The exploration of a medical domain for engineering students is obviously not easy. The activities like visiting hospitals frequently, talking with doctors for about two hours every week and seeing the helpless patients largely engaged a part of our mind. Moreover, neurology is a complex domain and it is a challenge to model even a part of it. What motivated us to continue the domain research and the overall project development is the fact that the project is all about our own nervous system. No field is as much interesting as the study of the self. Understanding our self and exploring our body made us to overlook the difficulties.

8.4.3 Common Problems

Trained manpower and sufficient time are essential ingredients for a successful completion of any engineering project. Most academic projects are in short of both these ingredients and ours was no exception. Load-shedding was also another great barrier during the project development. But there was another important factor that hindered the effective project development. It was nothing but the medical domain itself.

9 CONCLUSION AND FUTURE ENHANCEMENTS

9.1 Conclusion

This paper discussed the development of a knowledge-based hybrid expert system for diagnosis of neurologic disorders. The constructed system exploited computer as an intelligent and deductive instrument. The diagnosis system assists the diagnosis process by reminding the theories required and storing the cases of the patients. Results show that it can be used to improve medical care, separate practice from memorization and encourage different personalities in medicine. Of the two reasoning techniques, rule-based reasoning and case-based reasoning, implemented in the system, the later one was found to be more effective for medical diagnosis although each had its own pros and cons. To summarize, rule-based reasoning exploited theories and case-based reasoning exploited experiences.

9.2 Future Enhancements

9.2.1 Involving Group of Neurologists for Knowledge Engineering

The present version of the expert system was developed with knowledge engineering performed by engineers as system analysts and a few neurology experts. The process of encoding knowledge is incomplete unless extensive number of domain experts involve in the knowledge engineering process. An expert system depends totally upon the knowledge base that it holds so to improve the quality and quantity on knowledge, cooperative participation of multiple neurologists will make the system a real expert.

9.2.2 Including More Cases to Increase Knowledge

The number of experiences a person accommodates the greater probabilities of solving a new problem. Same applies for the case-based learning. Case-base is a mere collection of real world cases or experiences. By collecting real cases form neurology hospitals and feeding the system with that knowledge will make the system an experienced neurology expert.

9.2.3 Paid Maintenance Team

The Government or any health care organization can organize a team of neurologists and system analysts to update the knowledge of the expert system every certain period of time when new cases of patients are collected in hospitals and care centers. This will keep the knowledge of the system up-to-date.

9.2.4 Adding Common Sense

A database with human common sense is common for almost all artificial learning systems. Although expert knowledge is required for complex and difficult jobs, common sense is always necessary. Any existing database of common sense may be integrated with the system to make it a competitive AI application.

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Appendix

A. Rules implemented

No.	Root Node	If Text	Then Text	Leaf Node
1	True	Root Node	Pain	false
2	True	Root Node	Alterations in Body Temperature	false
3	True	Root Node	Nervous System Dysfunction	false
4	True	Root Node	Disorders of Eyes, Ears, Nose, and Throat	false
5	True	Root Node	Alterations in Circulatory and Respiratory Functions	false
6	True	Root Node	Alterations in Gastrointestinal Function	false
7	True	Root Node	Alterations in Renal and Urinary Tract Function	false
8	True	Root Node	Alterations in Sexual Function and Reproduction	false
9	True	Root Node	Alterations in the Skin	false
10	True	Root Node	Hematologic Alterations	false
12	False	Pain	Chest Discomfort	false
13	False	Pain	Abdominal Pain	false
14	False	Pain	Headache	false
15	False	Pain	Back and Neck Pain	false
16	False	Alterations in Body Temperature	Fever and Hyperthermia	false
17	False	Alterations in Body Temperature	Fever and Rash	false
18	False	Alterations in Body Temperature	Atlas of Rashes Associated with Fever	false
19	false	Alterations in Body Temperature	Fever of Unknown Origin	false
20	False	Alterations in Body Temperature	Hypothermia and Frostbite	false
21	False	Nervous System Dysfunction	Syncope.	false
22	False	Nervous System Dysfunction	Dizziness and Vertigo	false
23	False	Nervous System Dysfunction	Weakness and Paralysis	false
24	False	Nervous System Dysfunction	Gait and Balance Disorder	false
25	False	Nervous System Dysfunction	Numbness, Tingling and Sensory Loss	false

26	False	Nervous System Dysfunction	Confusion and Delirium	false
27	False	Nervous System Disjunction	Memory Loss	false
28	False	Nervous System Dysfunction	Aphasia, Memory Loss and Other facial cerebral disorders	false
29	False	Nervous System Dysfunction	Sleep Disorders	false
30	False	Disorders of Eyes, Ears, Nose, and Throat	Disorders of the Eye	false
31	False	Disorders of Eyes, Ears, Nose, and Throat	Disorders of Smell, Taste, and Hearing	false
32	False	Disorders of Eyes, Ears, Nose, and Throat	Pharyngitis, Sinusitis, Otitis, and Other Upper	false
33	false	Disorders of Eyes, Ears, Nose, and Throat	Respiratory Tract Infections	false
34	false	Disorders of Eyes, Ears, Nose, and Throat	Oral Manifestations of Disease	false
35	false	Disorders of Eyes, Ears, Nose, and Throat	Atlas of Oral Manifestations of Disease	false
36	false	Alterations in Circulatory and Respiratory Functions	Dyspnea and Pulmonary Edema	false
37	false	Alterations in Circulatory and Respiratory Functions	Cough and Hemoptysis	false
38	false	Alterations in Circulatory and Respiratory Functions	Hypoxia and Cyanosis	false
39	false	Alterations in Circulatory and Respiratory Functions	Approach to the Patient with a Heart Murmur	false
40	false	Alterations in Circulatory and Respiratory Functions	Palpitations	false
41	false	Alterations in Gastrointestinal Function	Dysphagia	false
42	false	Alterations in Gastrointestinal Function	Nausea, Vomiting, and Indigestion	false
43	false	Alterations in Gastrointestinal Function	Diarrhea and Constipation	false
44	false	Alterations in Gastrointestinal Function	Weight Loss	false
45	false	Alterations in Gastrointestinal Function	Gastrointestinal Bleeding	false
46	false	Alterations in Gastrointestinal Function	Jaundice	false
47	false	Alterations in	Abdominal Swelling and Ascites	false

Gastrointestinal Function

48	false	Alterations in Renal and Urinary Tract Function	Azotemia and Urinary Abnormalities	false
49	false	Alterations in Renal and Urinary Tract Function	Atlas of Urinary Sediments and Renal Biopsies	false
50	false	Alterations in Renal and Urinary Tract Function	Fluid and Electrolyte Disturbances	false
51	false	Alterations in Renal and Urinary Tract Function	Hypercalcemia and Hypocalcemia	false
52	false	Alterations in Renal and Urinary Tract Function	Acidosis and Alkalosis	false
53	false	Alterations in Sexual Function and Reproduction	Sexual Dysfunction	false
54	false	Alterations in Sexual Function and Reproduction	Hirsutism and Virilization	false
55	false	Alterations in Sexual Function and Reproduction	Menstrual Disorders and Pelvic Pain	false
56	false	Alterations in the Skin	Approach to the Patient with a Skin Disorder	false
57	false	Alterations in the Skin	Eczema, Psoriasis, Cutaneous Infections, Acne, and Other Common Skin Disorders	false
58	false	Alterations in the Skin	Skin Manifestations of Internal Disease	false
59	false	Alterations in the Skin	Immunologically Mediated Skin Diseases	false
60	false	Alterations in the Skin	Cutaneous Drug Reactions	false
61	false	Alterations in the Skin	Photosensitivity and Other Reactions to Light	false
62	false	Alterations in the Skin	Atlas of Skin Manifestations of Internal Disease	false
63	false	Hematologic Alterations	Anemia and Polycythemia	false
64	false	Hematologic Alterations	Bleeding and Thrombosis	false
65	false	Hematologic Alterations	Enlargement of Lymph Nodes and Spleen	false
66	false	Hematologic Alterations	Disorders of Granulocytes and Monocytes	false
67	false	Hematologic Alterations	Atlas of Hematology and Analysis of Peripheral Blood Smears	false
68	false	Weakness and Paralysis	Hemiparesis	false
69	false	Weakness and Paralysis	Pareparesis	false
70	false	Weakness and Paralysis	Quadriparesis or Generalized Weakness	false
71	false	Weakness and Paralysis	Monoparesis	false
72	false	Weakness and Paralysis	Distal Weakness	false

73	false	Weakness and Paralysis	Proximal Weakness	false
74	false	Weakness and Paralysis	Weakness in Restricted Distribution	false
75	false	Pareparesis	The neurologic history	false
76	false	Quadriparesis or Generalized Weakness	The neurologic history	false
77	false	The neurologic history	Begin neurologic examination	false
78	false	Begin neurologic examination	Examine the Motor System of the Limbs and Trunk	false
79	false	Begin neurologic examination	Examine the Sensory System of the Limbs and Trunk	false
80	false	Begin neurologic examination	Examine Level of Consciousness	false
81	false	Begin neurologic examination	Examine Cognitive Function	false
82	false	Begin neurologic examination	Examine Cranial Nerves	false
83	false	Begin neurologic examination	Examine Eye Movements and Pupils	false
84	false	Begin neurologic examination	Examine Trigeminal Nerve (V)	false
85	false	Begin neurologic examination	Examine Facial Nerve (V)	false
86	false	Begin neurologic examination	Examine Vestibulocochlear Nerve (VIII)	false
87	false	Begin neurologic examination	Examine Vagus Nerve (X)	false
88	false	Begin neurologic examination	Examine Glossopharyngeal Nerve (XII)	false
89	false	Begin neurologic examination	Examine Hypoglossal Nerve (XII)	false
90	false	Begin neurologic examination	Examine Accessory Nerve (XI)	false
91	false	Begin neurologic examination	Examine Stance and Gait	false
92	false	Begin neurologic examination	Examine Autonomic Nervous System	false
93	false	Begin neurologic examination	Skip to next level	false
94	false	Skip to next level	Upper Motor Neuron Signs	false
95	false	Skip to next level	Lower Motor Neuron Signs or Myopathic Signs	false
96	false	Upper Motor Neuron Signs	Lesion in Brain	false
97	false	Upper Motor Neuron Signs	Lesion in Spinal cord	false
98	false	Lesion in Brain	Gradual Onset	false
99	false	Lesion in Brain	Sudden Onset	false

100	false	Lesion in Spinal cord	Proceed for Etiological diagnosis	false
101	false	Gradual Onset	Cerebral diplegia	true
102	false	Gradual Onset	Parasagittal meningioma	true
103	false	Sudden Onset	Thrombosis of unpaired anterior cerebral artery	true
104	false	Sudden Onset	Superior sagittal sinus thrombosis	true
105	false	Sudden Onset	Bullet injury at paracentral lobule	true
106	false	Proceed for Etiological diagnosis	Gradual Onset	true
107	false	Proceed for Etiological diagnosis	Sudden Onset	true
108	false	Gradual Onset	Compressive myelopathy	true
109	false	Gradual Onset	Non-compressive myelopathy	true
110	false	Sudden Onset	Compressive myelopathy	true
111	false	Sudden Onset	Non-compressive myelopathy	true
112	false	Compressive myelopathy	Injury to the spinal cord (fracture- dislocation or collapse of the vertebra)	true
113	false	Compressive myelopathy	Prolapsed intervertebral disc (PID)	true
114	false	Compressive myelopathy	Spinal epidural abscess	true
115	false	Non-compressive myelopathy	Acute Transverse Myelitis	true
116	false	Non-compressive myelopathy	Thrombosis of anterior spinal artery (myelomalacia)	true
117	false	Non-compressive myelopathy	Haematomyelia (from arteriovenous malformations, angiomas, or endarteritis)	true
118	false	Non-compressive myelopathy	Post-vaccinal	true
119	false	Non-compressive myelopathy	Radiation myelopathy	true
120	false	Compressive myelopathy	Intramedullary	true
121	false	Compressive myelopathy	Extramedullary	true
122	false	Non-compressive myelopathy	Motor neurone disease(MND) eg. amyotrophic lateral sclerosis	true
123	false	Non-compressive myelopathy	Multiple sclerosis	true
124	false	Non-compressive myelopathy	Friedreichs ataxia	true
125	false	Non-compressive myelopathy	Subacute combined degeneration	true
126	false	Non-compressive myelopathy	Lathyrism	true
127	false	Non-compressive myelopathy	Syringomyelia	true
128	false	Non-compressive	Hereditary spastic paraplegia	true

		myelopathy		
129	false	Non-compressive myelopathy	Syphilitic meningomyelitis(rare)	false
130	false	Non-compressive myelopathy	Tropical spastic paraplegia	true
131	false	Intramedullary	Glioma	false
132	false	Intramedullary	Ependymoma	false
133	false	Intramedullary	Chordoma	false
134	false	Extramedullary	Intradural	false
135	false	Extramedullary	Extradural	false
136	false	Intradural	Meningioma	true
137	false	Intradural	Neurofibroma	true
138	false	Intradural	Patchy arachnoiditis (tuberculosis, syphilis)	true
139	false	Intradural	Arteriovenous malformations	true
140	false	Extradural	Caries spine (Plott's paraplegia)	true
141	false	Extradural	Myeloma, lymphomatous or metastatic deposits in the vertebra; osteomyelitis	true
142	false	Extradural	Patchy meningitis	true
143	false	Extradural	Prolapsed intervertebral disc (PID)	true
144	false	Extradural	Degenerative joint disease (spondylosis)	true
145	false	Extradural	Fracture or dislocation of the vertebra	true
146	false	Extradural	Extramedullary haematopoiesis in thalassaemia	true
147	false	Extradural	Spinal Epidural Abscess	true